



South Australia Revolver and Pistol Association

# COMPETITION ENTRY FORM

(Forward this **Entry Form & Fees DIRECT** to the host Pistol Club)

Competition: \_\_\_\_\_ Date: \_\_\_\_\_

## COMPETITOR'S DETAILS

Name: \_\_\_\_\_ Fire Arms Licence No. \_\_\_\_\_

Postal Address: \_\_\_\_\_ SARPA Card No.\* \_\_\_\_\_

\_\_\_\_\_ Post Code: \_\_\_\_\_

Phone: (Home) \_\_\_\_\_ (Work) \_\_\_\_\_ (Mobile) \_\_\_\_\_

Email Address: \_\_\_\_\_

Club: \_\_\_\_\_

**\* NOTE: Your SARPA Card will need to be presented at Equipment Control before competing.**

Match	Pistol Australia Grading					Competitor's:		Entry Fee
	M	A	B	C	D	*Score	Grade	
25m Standard Pistol	570	555	530	500	<500			
25m Standard Pistol - Junior	560	550	510	465	<465			
25m Rapid Fire - Men	575	560	525	470	<470			
25m Rapid Fire - Junior	565	545	515	460	<460			
50m Pistol - Men	555	540	510	465	<465			
50m Pistol - Junior	545	530	500	450	<450			
25m Centre Fire Pistol	583	565	540	500	<500			
25m Pistol - Women (Sport)	580	555	520	480	<480			
25m Pistol - Junior (Sport)	580	550	510	465	<465			
10m Air Pistol - Men	575	560	540	500	<500			
10m Air Pistol - Junior Men	565	540	510	450	<450			
10m Air Pistol - Women	380	365	350	320	<320			
10m Air Pistol - Junior Women	373	360	340	300	<300			
Service Pistol Match	870	850	800	750	<750			
Service Pistol Unrestricted	885	870	840	800	<800			
Service Pistol 25 yard	630	605	565	515	<515			
Black Powder 25m	380	360	340	300	<300			
Black Powder 50m	373	350	320	290	<290			
International 1920 Match and Metallic Sight Match	SHM 1916	High M 1900	Master 1844	Expert 1728	SharpSh <1536			
World Association 1500 Revolver Pistol	HighM 1476	Master 1440	Expert 1380	SharpSh 1290	Marksm'n <1290			

\* Enter **highest score recorded** in the **previous 12 months** in this column ↑

Competitor's Signature: \_\_\_\_\_ Date: \_\_\_\_\_ Total Entry Fee(s) \$ \_\_\_\_\_

Club Secretary or Club Scorer's Signature: \_\_\_\_\_ Date: \_\_\_\_\_ Registration Fee (State Titles only) \$ \_\_\_\_\_

Function Fee(s) \$ \_\_\_\_\_

**TOTAL \*\*** \$ \_\_\_\_\_

Squadding Considerations: \_\_\_\_\_

Functions: \_\_\_\_\_